

# VALERIAOLMOS visual & experience designer

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## **ABOUT ME**

I am a bilingual (English and Spanish) designer dedicated to creating memorable, visual and engaging experiences for audiences. I am able to understand the needs and desires of the target audience and design experiences that connect with them on a deeper level.

## **EDUCATION**

# **University of Texas at Austin**

MA Advertising

Texas Immersive Institute 2023

Bachelor of Fine Arts, Design Minor in Business Foundations McCombs School of Business 2021

## SKILLS

Adobe CC Branding (3D Dimension, Audience Research InDesign, World-Building Illustrator and **Experience Design** Motion Graphics Photoshop) Microsoft Suite **Event Production** Figma **ADV Campaigns** Product Design Sketch / Illustration

## **WORK EXPERIENCE**

www.valeriaolmos.com

### In Between Immersive Experience

Lead Production and Set Designer

December 2022 - Present

- Design the set and visual experience of In-Between, an immersive experience in which the user goes through a transitional moment of the last 6 minutes of consciousness before they die. It is a space of mysticism, transformation, reflection and beauty.
- Work with a budget to lead the production team and fabricate the set decor and artifacts.
- Involved in building the story, characters, world, and activations throughout.

#### **Double A Labs**

Lead Visual Designer

February 2021 - Present

- Design and creative direct branded 3D immersive spaces for company's virtual world product "Double A" as well as clients' worlds.
- Create all visuals necessary for clients' events. These include directional signage, artwork, marketing materials, souvenirs, trailer wraps, and other brand activations.
- Assist company with strategic branding efforts across various mediums (pitch decks, sales materials, website design, social media content, etc).
- Source beautiful imagery to amplify campaign ideas and pitches we present to clients.
- Work with noticeable clients such as DELL, YouTube, Alienware, among others.

#### **UT Center of Creative Entrepreneurship**

August 2019 - 2021

Visual Designer and Event Producer

- Design visuals, illustrations, and promotional materials for Kendra Scott's Women Entrepreneurship and Leadership Institute
- Design and all physical, web, social, and email creative assets and promotional materials in a visually compelling and effective manner
- Collaborate with strategic marketing, planning, and promotion of all CCE events.

#### Walt Disney World® Resort

January 2019 - July 2019

Disney College Program

- Participated in Career Connection classes taught by Disney professionals including Disney Communications, Disney Parks Live Entertainment Design, and Event Operations
- Engaged in Disney backstage tours and gained a thorough understanding of how the magic is made for the general audience
- Received six recognitions for showing Safety, Courtesy, Show, and Efficiency.
- Networked with Disney professionals in different entertainment fields

#### **ACCOMPLISHMENTS**

- Invited to participate in the 2022 Infinity Fest in Hollywood, CA a conference where immersive experience professionals gather, network and explore emerging technologies.
- Launched and designed YouTube Shorts Virtual Creator House, a YouTube Virtual World that connects creators from all over the world.
- Designed visuals and trailer wrap for 2022 Dell Technologies Tour, which has travelled across 47 states across the U.S. and Canada
- Designed initial brand content for Kendra Scott Women's Entrepreneurial Leadership Institute, participated as an Ambassador to promote the launching of the Institute
- Formed part of the production team for the 2020 College of Fine Arts Creative Summit: How to Make a Living as a Creative in a Post-Pandemic World, which had 500 registrants and 2K views so far (and rising!)
- Worked on collaboration for AIGA Eye on Design newest issue that takes form of a Zine, sold out in under an hour!